

Amendments to the Claims

1. (original) A method comprising:
receiving a control parameter that identifies electronic content in a database;
creating content objects that correspond to the electronic content; and
arranging the content objects as a three-dimensional collage.
2. (original) The method of claim 1, further comprising:
receiving control parameters that identify a range and divisions to the range;
creating three-dimensional graphics objects that correspond to divisions of the range; and
arranging the three-dimensional graphics objects as the collage;
wherein arranging the content objects as the three-dimensional collage comprises positioning the content objects on the three-dimensional graphics objects.
3. (original) The method of claim 2, wherein the range comprises a time range and the divisions of the range comprise time slices.
4. (original) The method of claim 2, wherein the three-dimensional graphics objects are arranged according to a straight-on layout arrangement, a staggered layout arrangement, and a side-by-side layout arrangement.
5. (original) The method of claim 2, further comprising:
receiving a layout arrangement control parameter;
wherein the three-dimensional graphics objects are arranged in accordance with the layout arrangement control parameter.
6. (original) The method of claim 2, wherein at least one of the three-dimensional graphics objects includes an audio component.
7. (original) The method of claim 1, further comprising:
creating a three-dimensional graphics environment for the three-dimensional collage.
8. (original) The method of claim 1, wherein the three-dimensional collage comprises an electronic program guide that identifies shows that are broadcast at specified times.
9. (currently amended) A method of creating a three-dimensional collage, comprising:
receiving control parameters;
creating content objects in accordance with at least one of the control parameters;
creating three-dimensional graphics objects in accordance with at least one of the control parameters;

arranging the three-dimensional graphics objects in accordance with at least one of the control parameters; and

positioning the content objects on the three-dimensional graphics objects, wherein the content objects are dynamically animated objects that fade in and out on the three-dimensional graphics objects.

10. (original) The method of claim 9, wherein the control parameters comprise parameters that identify electronic content for the content objects, identify a range and divisions to the range for the three-dimensional graphics objects, and a layout arrangement for the three-dimensional graphics objects.

11. (original) An article comprising a machine-readable medium that stores executable instructions to:

receive a control parameter that identifies electronic content in a database;
create content objects that correspond to the electronic content; and
arrange the content objects as a three-dimensional collage.

12. (original) The article of claim 11, further comprising instructions that cause the machine to:

receive control parameters that identify a range and divisions to the range;
create three-dimensional graphics objects that correspond to divisions of the range; and
arrange the three-dimensional graphics objects as the collage;
wherein arranging the content objects as the three-dimensional collage comprises positioning the content objects on the three-dimensional graphics objects.

13. (original) The article of claim 12, wherein the range comprises a time range and the divisions of the range comprise time slices.

14. (original) The article of claim 12, wherein the three-dimensional graphics objects are arranged according to a straight-on layout arrangement, a staggered layout arrangement, and a side-by-side layout arrangement.

15. (original) The article of claim 12, further comprising instructions that cause the machine to:

receive a layout arrangement control parameter;
wherein the three-dimensional graphics objects are arranged in accordance with the layout arrangement control parameter.

16. (original) The article of claim 12, wherein at least one of the three-dimensional graphics objects includes an audio component.

17. (original) The article of claim 11, further comprising instructions that cause the machine to:

create a three-dimensional graphics environment for the three-dimensional collage.

18. (original) The article of claim 11, wherein the three-dimensional collage comprises an electronic program guide that identifies shows that are broadcast at specified times.

19. (currently amended) An article comprising a machine-readable medium that stores executable instructions to create a three-dimensional collage, the instructions causing a machine to:

- receive control parameters;
- create content objects in accordance with at least one of the control parameters;
- create three-dimensional graphics objects in accordance with at least one of the control parameters;
- arrange the three-dimensional graphics objects in accordance with at least one of the control parameters; and
- position the content objects on the three-dimensional graphics objects, wherein the content objects are dynamically animated objects that fade in and out on the three-dimensional graphics objects.

20. (original) The article of claim 19, wherein the control parameters comprise parameters that identify electronic content for the content objects, identify a range and divisions to the range for the three-dimensional graphics objects, and a layout arrangement for the three-dimensional graphics objects.

21. (original) An apparatus comprising:

- a memory that stores executable instructions; and
- a processor that executes the instructions to:

- receive a control parameter that identifies electronic content in a database;
- create content objects that correspond to the electronic content; and
- arrange the content objects as a three-dimensional collage.

22. (original) The apparatus of claim 21, wherein the processor executes instructions to:

- receive control parameters that identify a range and divisions to the range;
- create three-dimensional graphics objects that correspond to divisions of the range; and
- arrange the three-dimensional graphics objects as the collage; and
- wherein arranging the content objects as the three-dimensional collage comprises positioning the content objects on the three-dimensional graphics objects.

23. (original) The apparatus of claim 22, wherein the range comprises a time range and the divisions of the range comprise time slices.

24. (original) The apparatus of claim 22, wherein the three-dimensional graphics objects are arranged according to a straight-on layout arrangement, a staggered layout arrangement, and a side-by-side layout arrangement.

25. (original) The apparatus of claim 22, wherein:
the processor executes instructions to receive a layout arrangement control parameter; and
the three-dimensional graphics objects are arranged in accordance with the layout arrangement control parameter.

26. (original) The apparatus of claim 22, wherein at least one of the three-dimensional graphics objects includes an audio component.

27. (original) The apparatus of claim 21, wherein the processor executes instructions to:
create a three-dimensional graphics environment for the three-dimensional collage.

28. (original) The apparatus of claim 21, wherein the three-dimensional collage comprises an electronic program guide that identifies shows that are broadcast at specified times.

29. (currently amended) An apparatus comprising:
a memory that stores executable instructions; and
a processor that executes the instructions to:
receive control parameters;
create content objects in accordance with at least one of the control parameters;
create three-dimensional graphics objects in accordance with at least one of the control parameters;
arrange the three-dimensional graphics objects in accordance with at least one of the control parameters; and
position the content objects on the three-dimensional graphics objects,
wherein the content objects are dynamically animated objects that fade in and out on the three-dimensional graphics objects.

30. (original) The apparatus of claim 19, wherein the control parameters comprise parameters that identify electronic content for the content objects, identify a range and divisions to the range for the three-dimensional graphics objects, and a layout arrangement for the three-dimensional graphics objects.

31. (new) The method of claim 1, wherein the content objects are dynamically animated objects that fade in and out on the three-dimensional collage, wherein when the content objects fade in and out, the content objects reappear at a previous location or at another location on the three-dimensional collage.

32. (new) The method of claim 9, wherein when the content objects fade in and out, the content objects reappear at a previous location or at another location on the three-dimensional graphics objects.